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IN THE CLAIMS

Please amend the claims to read as follows:

1. (cancelled)

2. (cancelled)

3. (cancelled)

4. (cancelled)

5. (cancelled)

6. (cancelled)

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7. (currently amended) [[The]] A method of playing a card game, according to claim 6, wherein comprising the steps of:

providing each player a betting surface divided into areas on which bets can be placed for cards of different ranks;

dealing a plurality of cards face down to each of one or more players, said cards being dealt from a deck wherein the cards have a plurality of ranks;

a single interval of betting by the players, each player placing at least one bet that the highest card of all the cards in the player's hand will have a certain rank;

turning the cards face up;

determining which players have placed winning bets, without regard to whether or not there are a pair, three or four of a kind, a flush or a straight in the players' hands; and

paying off each player who has placed a winning bet by a predetermined amount, with bets on cards having lower ranks having higher payoffs;

wherein the number of cards dealt to each player is four; the cards are dealt from a deck of at least 52 playing cards, including thirteen cards in each of four suits, with one card in each suit having the rank of Ace, 2, 3, 4, 5, 6, 7, 8, 9, 10, Jack, Queen, and King;

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the cards are ranked in order from lowest to highest: Ace, 2, 3, 4, 5, 6, 7, 8, 9, 10, Jack, Queen, and King, with the Ace counting as 1;

with the areas on the betting surface having indicia indicating the rank bet on, and the payoff for a winning bet;
the payoff for a winning bet on a rank including the payoffs for winning bets on all higher ranks;

there is no payoff for ranks above a first specified rank, and the betting surface does not have areas for the ranks on which there is no payoff; and

the players are required to bet on all ranks from a second specified rank to the first specified rank, and may bet on ranks below the second specified rank, said second specified rank being lower than the first specified rank.

8. (original) The method of playing a card game according to claim 7, wherein:

the deck includes at least one joker, which counts as an Ace.

9. (original) The method of playing a card game according to claim 8, wherein:

the deck has 53 cards, including only one joker.

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10. (previously presented) The method of playing a card game according to claim 9, wherein:

the betting surface is a large square, said betting square being divided into nine smaller squares numbered 1 through 9, arranged in three rows and three columns, with each square having a large numeral in its center, said numeral being the number of the square, with upper indicia above the numeral, and lower indicia below the numeral, said upper and lower indicia being in smaller characters than the number, with square 1 having "X BET ONLY" above (wherein X is a first credit or currency amount) and "Y PLUS" below (wherein Y is a second credit or currency amount), and squares 2 through 9 having upper indicia that is a number indicating the payout for the square, and lower indicia that is a number indicating the cumulative payout for the square and all the squares with higher numbers;

each player places a bet in an equal amount on each of squares 5 through 9, each player having the option of placing a bet in the same amount on squares 2, 3 or 4, and each player having the option of placing a bet of X on square 1;

a bet is a winning bet when the number of the square on which it was placed is equal to the highest card dealt to the player who placed the bet;

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each player who has placed a winning bet on a square (other than square 1) is paid the amount of the bet times the number of the lower indicia on the square;

each player who has placed a winning bet on square 1 is paid Y, plus 2,750 times the amount of the bet on the ninth square; and

when at least one player has placed a winning bet on square 1, each player who has placed a non-winning bet on square 1 is paid Z (wherein Z is a third credit or currency amount) divided by the number of players who placed non-wining bets on square 1.

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11. (cancelled)

12. (cancelled)

13. (cancelled)

14. (cancelled)

15. (cancelled)

16. (cancelled)

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17. (currently amended) [[The]] A method of playing a card game, according to claim 16, wherein comprising the steps of:

providing an electronic gaming device to a player;

displaying a betting surface divided into areas representing bets that can be placed;

inputting, in a single interval of betting, at least one bet by the player that the highest card of all the cards in his hand will have a certain rank;

displaying representations of several different cards to the player, said representations being randomly selected from a fixed number of possible representations of cards having a plurality of ranks;

determining whether the player has placed a winning bet, without regard to whether or not there are a pair, three or four of a kind, a flush or a straight in the player's hand; and

if player has placed a winning bet, paying off the player by a predetermined amount, with bets on cards having lower ranks having higher payoffs;

wherein the number of representations of cards displayed is four;

the representations are selected from at least 52 possible representations of playing cards, including thirteen cards in

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each of four suits, with one card in each suit having the rank of Ace, 2, 3, 4, 5, 6, 7, 8, 9, 10, Jack, Queen, and King;

the cards are ranked in order from lowest to highest: Ace, 2, 3, 4, 5, 6, 7, 8, 9, 10, Jack, Queen, and King, with the Ace counting as 1;

the areas on the betting surface have indicia indicating the rank bet on, and the payoff for a winning bet;

the payoff for a winning bet on a rank includes the payoffs for winning bets on all higher ranks;

there is no payoff for ranks above a first specified rank, and the betting surface does not have areas for the ranks on which there is no payoff; and

the player is required to bet on all ranks from a second specified rank to the first specified rank, and may bet on ranks below the second specified rank, said second specified rank being lower than the first specified rank.

18. (original) The method of playing a card game according to claim 17, wherein:

the possible representations includes at least one representation of a joker, which counts as an Ace.

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19. (original) The method of playing a card game according to claim 18, wherein:

there are 53 possible representations of playing cards, including only one joker, each of which have an equal probability of being selected.

20. (original) The method of playing a card game according to claim 19, wherein:

the electronic gaming device has a processor, a memory, a display screen, a deal button, an adjust wager button, a cash out button, a currency insertion slot and a coin insertion slot for inputting monetary value, and a coin trough and a pay ticket slot for outputting monetary value;

the betting surface is a first area of the display screen nine rectangles numbered 1 through 9, and within each rectangle a large numeral followed by the word "LOW", said numeral being the number of the rectangle, and lower indicia in smaller characters below the numeral, with rectangle 1 having the word "JACKPOT" as its lower indicia, and rectangles 2 through 9 having lower indicia that is a number indicating the cumulative payout for the rectangle and all the rectangles with higher numbers;

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a second area of the display screen displays the amount of the player's credits;

a third area of the display screen displays the number of the player's wager, which initially is "5", and displays a warning message when the player's credits are not five times a minimum unit;

when the adjust wager button is pressed once, the number of the player's wager displayed is changed to "4", and a warning message is displayed if the player's credits are not six times a minimum unit;

when the adjust wager button is pressed twice, the number of the player's wager displayed is changed to "3", and a warning message is displayed if the player's credits are not seven times a minimum unit;

when the adjust wager button is pressed thrice, the number of the player's wager displayed is changed to "2", and a warning message is displayed if the player's credits are not eight times a minimum unit;

when the adjust wager button is pressed four times, the number of the player's wager displayed is changed to "1", and a warning message is displayed if the player's credits are not nine times a minimum unit;

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the warning message is removed when the player's credits have been increased to the required multiple of the minimum unit, by the insertion of currency or coins into said slots;

when the deal button is pressed, a warning message is displayed if the player's credits are less than the required multiple of the minimum unit, else the representations of the cards are displayed in a fourth area of the display screen;

if the player has placed a winning bet and the number of the wager is greater than 1, paying the player the minimum unit times the number of the lower indicia on the rectangle having the number of the wager; and

if the player has placed a winning bet and the number of the wager is 1, paying the player a jackpot.